Periodic Progress Meeting

Part of the marking scheme is to have at least 10 recorded meetings with your supervisor. Please refer to the module specifications. Remember to tick "Send me an email receipt of my responses" at the end of this page to receive a confirmation email. Please note that you need to forward the "confirmation email" to your supervisor in order to validate this submission.

1.Student Name: Nathan Simcock

2.P-number: 2444366

3.Email address: p2444366@my365.dmu.ac.uk

4.Project Title: Develop a menu-based sports simulation game

5.Supervisor: Mishrey Almarshoud

6.Objectives for Period (max 100 words): Develop a system to pair with the match system which will calculate the results of other matches being played at the same time, so that every team plays an equal amount of games. After this, the main components of the game will be built and i can focus on additional features such as the happiness and team lineup systems.

7.Summary of Progress for Period (max 100 words): The game now generates a full day of results when a match is played, so every team plays at the same time. The player can also pick their starting lineup for a match, which is now taken into consideration when the result of a match is calculated. The player can now pick specific lineups to take advantage of a team's weaknesses.

8.Problem Areas and Suggested Solutions (max 100 words): None

9.Objectives, Deliverables & Plan for Next Period (max 100 words): Begin putting finishing touches on the game as deadline draws close, finish the existing happiness system, create a how to play screen and win/lose screen after season ends. Also start to document more of the work for final report.

10.Student Signature: I, Nathan Simcock, confirm that the information given in this form is true, complete and accurate.

11.Supervisor Signature: Mishrey Almarshoud

12.Comments (if any, max. 200 words):

13.Date of the Meeting: 21/04/2021

14.Date of next Meeting: 29/04/2021